







# **Mackinac Island Honor Troop 168**

**Honor Guard Duty** 







# **Introduction**

What is Honor Guard Duty?









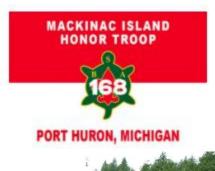


## Flag Duty & Scout Etiquette

- Most colorful part of your duties on Mackinac Island
  - Job requires respect and discipline
- Correct formal flag procedures MUST be performed
  - Flag duty and marching performance will be closely monitored and evaluated by the Scout Coordinator
  - The Troop must be able to march in unison and raise and lower the flags sharply and in synchronized harmony











### Scout Etiquette cont.

- ALWAYS march to and from flag stations
- Horses have the right-of-way
  - When encountering any horse, stop marching
  - Move to the side and remain silent and still until the horse passes
  - Always look away from an oncoming horse
- Allow extra time to arrive at your flag station on time



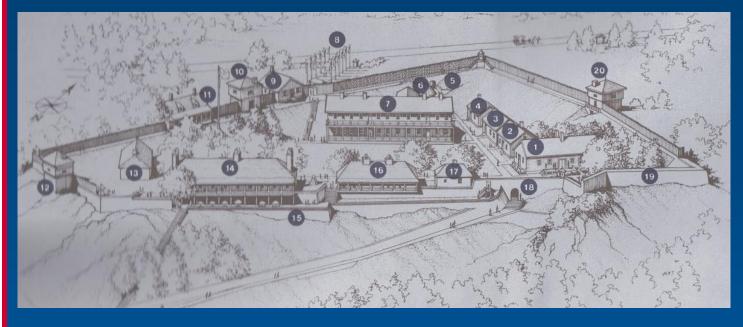








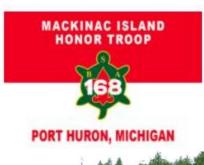
#### **Fort Mackinac**



- 1 Post Commissary (Theater)
- **2** Post Headquarters
- **3 Quartermaster Storehouse**
- 4 Post Bathhouse
- 5 North Sally Port
- 6 Restrooms
- 7 Soldiers Barracks (Museum Store)
- 8 Avenue of Flags Ent.
- 9 Schoolhouse
- 10 North Blockhouse

- 11 Officer Hill Quarters
- 12 West Blockhouse
- 13 Post Hospital
- 14 Officer Stone Quarters
- 15 Tea Room Restaurant
- 16 Post Canteen
- 17 Guard house
- 18 South Sally
- 19 Gun Platform
- 20 East Blockhouse









#### Flag Locations

- 22 Flag duty locations
  - Locations are well attended by visitors during ceremonies
  - BE ON TIME! Allow for 15 min. before ceremonies
- Downtown Locations:
  - Biddle House 50 StarAmerican Flag 2 Scouts
  - Dr. Beaumont Museum 50
    Star American Flag 2 Scouts



**Biddle House** 



**Dr. Beaumont Museum** 





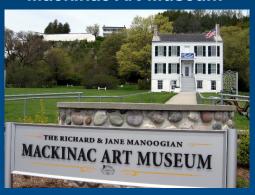




- **Downtown Locations cont.** 
  - Mackinac Art Museum– 50 Star **American Flag – 2 Scouts**
  - Governor's Residence 50 Star American Flag & State Flag 2 to 4 Scouts
  - Visitor's Center Signal Flags 2 to 4 Scouts



#### **Mackinac Art Museum**



#### **Governor's Residence**



**Visitor's Center** 









- Fort Mackinac Locations
  - 5 Locations throughout the Fort19 Different Flags
  - Fort Main Flag Pole
    3 Different Flags
    Weather Conditions dictate
    flag to be flown

South Sally Ramp8 Different Flags16 Scouts required



South Sally Ramp (Looking Southwest)



South Sally Ramp (Looking Northeast)











- Fort Mackinac Locations Cont.
  - Avenue of Flags8 Different Flags16 Scouts required



**Avenue of Flags** 









#### **Additional Stations**

- Post Cemetery 50 star **American Flag – 2 Scouts Always half-staff**
- Fort Holmes 50 star American Flag – 2 Scouts
- Scout Barracks 50 star **American Flag – 2 Scouts**



**Post Cemetery** 



**Fort Holmes** 



**Scout Barracks** 

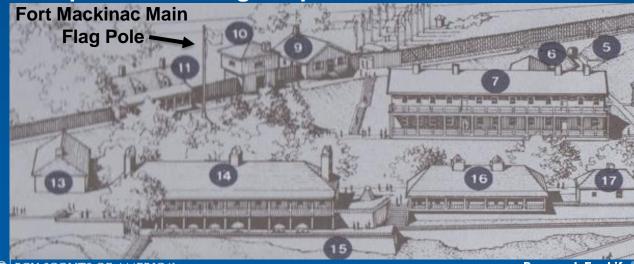








- Fort Mackinac Detail
  - 1 Main Flag Pole
  - 3 Different Flags, flown based on weather conditions
    - o Garrison (20'x 36', 38 Star Flag)
    - Fort Main (10' x15', 38 Star Flag)
    - Fort Storm (4'x8', 38 Star Flag)
  - When the Main or Storm Flags are flown, ropes shall be wrapped around the pole before tying to prevent ropes from hitting the pole









#### Garrison Flag

- Flown only in excellent weather conditions
- Special care must be taken, especially around nearby trees
- Six Scouts required for raising and lowering
- Sixteen Scouts are required for folding done in the parade grounds











### **Garrison Flag cont.**

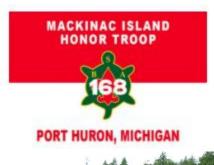
- Flag should be changed to suit weather conditions
- Always protect from rain and winds
- Better to lower flag on false alarms to ensure no damage to flag
- Special care must be taken, especially around nearby trees

— Any question on which flag to fly, consult the Scout

Coordinator











#### Fort Main Flag

- Flown on normal weather days
- Four to Six Scouts required for raising and lowering
- Folding done in the parade grounds
- Any question on which Fort Main flag to fly, consult the Scout Coordinator

#### Fort Storm Flag

Flown on windy, rainy, or when threatening weather is predicted





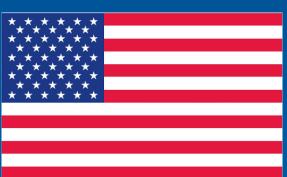




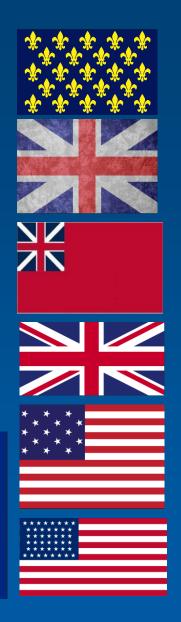


#### South Sally Ramp

- 8 Different Flags
  - o French 23 Fleur de Lis
  - 1707-1801 British Union
  - British Red Ensign
  - British Union
  - Star- Spangled Banner
  - 1895 American Flag 44 Stars
  - State of Michigan
  - American 50







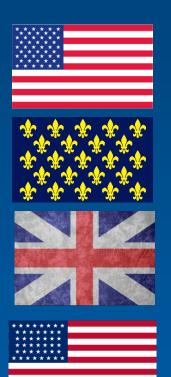








- Avenue of Flags
  - 8 Different Flags



- 4 Right Side from road to fort
  - State of Michigan
  - French 3 Fleur de Lis
  - British Union
  - Star- Spangled Banner 15



- American 50
- French 23 Fleur de Lis
- 1707-1801 British Union
- 1895 American Flag 44















## Flag Duty Details

#### General

- All flags will be flown when Fort is open
- Some Evening Events may require flags to stay up during evening hours
- Flags must be raised and lowered by Scouts
- Only American flags and the Star-Spangled Banners are to be folded in the triangular shape
- All others are folded rectangularly













## **Flag Duty Details**

#### Scouts Barracks

- Troop raises and lowers the Scout Barrack flags with the entire troop
- Ceremony starts promptly at 8:50 A.M.
- Flag lowering is at 6:50 P.M.
- Troop announcements shall be performed immediately after flag raising and lowering













### **Flag Duty Details**

- Morning Flag Raising
  - An automatic bugle recording of "Reveille" will start immediately at 9:30 A.M
  - All Scouts should come to attention and raise flags briskly at the first note of Reveille and the sound of cannon
  - Flags must be raised uniformly and synchronized















## Morning Flag Raising cont.

- When "Reveille" is completed, the bugler will play "To the Colors"
- Scouts will hold salute from the beginning of "Reveille" to the completion of "To the Colors"

Flags MUST reach the top of the poles simultaneously.









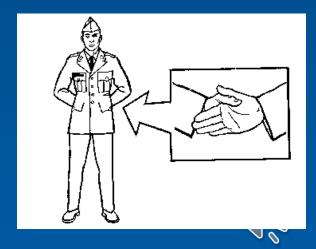




## Flag Duty Details cont.

- Evening Retreat and Flag Lowering
  - An automatic bugle recording of "Retreat" will play twice at 6:30 P.M.
  - All Scouts should remain at parade rest throughout Retreat













## **Evening Retreat cont.**

- The Scout Cannoneer will fire a single gun salute
- Bugler will play "To the Colors" after gun salute
- Flags will descend respectfully, reaching the bottom of the poles as the bugler finishes
- Flags Downtown will be lowered at 6:30 along with all other flags















## Flag Raising/Lowering Details

- All flags <u>MUST</u> be raised and lowered in unison on the Ramp and on the Avenue
- Flags going up are raised quickly
- Flags going down are lowered slowly
- One flag on the Ramp and one flag on the Avenue shall be selected as the guide flag
- The guide flag shall be watched and used to time all other flags for raising and lowering in unison
- Two scouts shall handle the halyards (ropes) when raising and lowering flags
  - One Scout will raise and lower the flag, the other scout will act as a brakeman to control the speed of the flag as necessary to stay in unison with the guide flag.
  - This takes some practice to get it right









#### Half Staff Procedure



#### Post Cemetery

- Post Cemetery flag is always flown at half staff.
- First raise the flag to the top of the pole
- Pause for a three second salute, then respectfully lower the flag 1/3 the length of the pole
- Flag should be equal distance from the top and bottom of the pole
- To lower a half staff flag, the procedure is reversed









#### Half Staff Procedure cont.

#### Fort Main

- First raise the flag to the top of the pole
- Pause for a three second salute, then respectfully lower the flag 1/4 the length of the pole
- Flag should be lowered just above cedar trees
- To lower a half staff flag, the procedure is reversed
- The MSHP and Scout Coordinator will inform troop when flags are to be flown half staff
- Fort Main, Governor's, Scout Barracks, downtown buildings, Mackinac Art Museum, and the two flags at the bottom of South Sally ramp are only flags to be lowered







#### Cannoneer

- Troop 168 Adult will handle and fire signal cannon (morning signal)
- Troop's Cannoneer will be trained
  Will have signed cannon procedure provided by Scout Coordinator
- Cannoneer will be at each flag raising and retreat
- Cannoneer will fire cannon each evening
- The Cannoneer and Scout Leader ensure the cannon receives the respect as a lethal weapon











#### Conclusion

- Honor Guard Duty is a prestigious responsibility
- Procedures must be uniform and synchronized
- Treat the duty with respect at all times
- Represent Mackinac Island Honor Troop 168 with PRIDE!

